

28th PUSOYAN

Beginning November 02, 2016

SHADOW BOWLING – 7:45 PM ROLL OFF – 8:00 PM

FINALS: Shadow Bowling – 7:00 PM ROLL OFF – 7:15 PM

(Center Time)

1.1 – TEAM COMPOSITION/RESTRICTIONS:

1.1a – Open to SLETBA and Guest Bowlers, 3 to 4 members per Team. A Team can have a maximum of 2 Class "O" bowlers + any one, any two, or mixed Class "A", "B", or "C" bowlers, subject to restrictions stated in the following sections 1.1b and 1.1c.

1.1b-Two (2) SLETBA Class "O" bowlers cannot be fielded simultaneously if the 3rd playing bowler is a Class "A" bowler.

1.1c- Two (2) Guest Class "O" bowlers cannot be fielded simultaneously in any Game.

The above combinations for both SLETBA and GUEST bowlers are the maximum limits. Any combination with lower level than any of the above are allowed.

1.1d-All participating teams should designate Team Captains who shall be deemed familiar with the rules. All concerns of a bowler or Team must all be coursed thru the Team Captain. They are also required to sign the score sheets at the end of the games.

1.1e-Restrictions in fielding bowlers as stated in rule 1.1 must be strictly observed. Any violation, even if unintentional, will merit a team penalty by invalidating the highest score (including HDCP) of its members and replacing it with a blind score.

1.1f –Team composition may be changed or bowler/s may be replaced within the limits of rule 1.1, up to the start of the 3rd week of the league. However, in extreme cases such as bowler's sickness, injury, or any physical incapacity that will make a bowler unfit to play for at least 3 consecutive weeks as evidenced by an honest to goodness medical certificate, such bowler may be temporarily or permanently replaced at any given time even after the 3rd week but not later than 2 weeks before the FINALS, subject to the approval of the tournament committee. This rule however, will apply to a TEAM with only 3 officially registered bowlers. As soon as the replaced bowler has returned (not later than 2 weeks before the FINALS), the substitute bowler can no longer play. This rule

will not apply to other reason/s that is non-health related causes.

1.1 g – Team Names are left to the discretion of the team. Any decent name will do but names connoting naughty double meaning are not allowed.

1.2 – FORMAT:

1.1 a – Participating Teams shall be divided into 2 groups, 3 to play, 3 to count, TPFS + HDCP. Lane assignments drawn by each team in the first week shall be the basis in dividing the participating teams into 2 groups.

1.2b – Teams in each Group shall be playing against each other in one Round Robin for 4 games every week in the elimination rounds using the points/scoring system as prescribed in rules 1.3a and 1.3b.

1.2c– Handicapping, updated and revised weekly based on the latest average of scratch 20 games as stated in rule 1.8f, is computed as follows:

210 minus average x 100 % (Ladies) or x 90% (Men) = HDCP

PBC Class “O” and members or RP/National/Pool Team is constant at zero.

MAXIMUM HDCP LIMITS:

	Men	Ladies
Class O	18	20
Class A	27	30
Class B	36	40
Class C	45	50

Plus: Age or Pwd Hdcp. (not subject to maximum limits.)

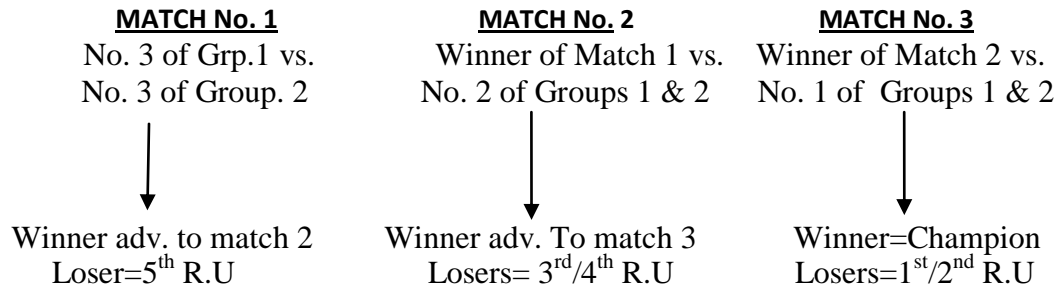
1.2d– The games shall be played every Wednesday at the designated time and date as scheduled. Postponements that may be due to instances deemed reasonable for deferment of schedule by the Tournament Committee such as typhoons, holidays, etc., shall be announced within reasonable length of time. Game cancellation is automatic for signal no. 3 typhoon in Metro Manila.

1.2e – Substitutions in an ongoing game is not allowed. NOMAKE-UPS/DOUBLE-UPS or ADVANCE PLAYS in any game, unless in case of force majeure.

1.2f – “BYE” Teams, if there is any, shall all play in the assigned “BYE” Lanes. “Bye” teams occur when Team Participants is an ODD number from the start of the tournament.

1.2g – After the ELIMINATION ROUND, the TOP 3 Teams in each Group shall play in the Finals in a shootout matches (one-game, 3 to play 3 to count, TPFS +HDCP) as follows:

FINALS: STARTING AT 7:15 PM



Note: As a general rule, the top 6 contenders in the shoot-out matches can only go down by one-position-level in the final position except when the Team coming from Match Nos. 1 or 2 emerges as the champion..

1.2h – Teams in the 4th to the last position (except eliminated Team/s due to defaults) of Groups 1 and 2 shall play a 3-game series, 3 to play, 3 to count (TPFS + HDCP) to determine the wild card winners, one each for Groups 1 and 2. Lane assignments shall be raffled. The Wildcard games will start immediately after the Finals of Match No. 3

1.2i– OILING PATTERNS: The oiling pattern is changed every start of a new SLETBA's Classic Showdown. It is therefore common for any Team to experience disparities in lane conditions that may favorably or unfavorably affect some team.

1.3-SCORING SYSTEM:

1.3a – Each team shall be awarded the following points:

- 2 Points for every win game (1 pt. each for tie)
- 1 Bonus point for every 690 game
- 3 Points for winning the 4-game series (1.5 =Tie)
- 2 Points for a 4-game series of at least 2700
- 5 Points for Pusoy win (score of 4-0)
- X Points for Team Total Pinfalls (see 1.3b)

1.3b – At the end of each weekly game, the 4-games TPFS of the 3 playing bowlers of each team including handicaps shall be tabulated. If there are less than 3 bowlers playing in a Team, the scores on default or incomplete line up will be used. Team TPFS Bonus Points shall be credited to the Teams in each group as follows:

	ROUNDS/WEEKS										
RANK	1	2	3	4	5	6	7	8	9	10	11
1	10	11	12	13	14	15	17	20	20	20	20
2	9	9	9	9	9	9	14	15	15	15	15
3	8	8	8	8	8	8	11	10	10	10	10
4	7	7	7	7	7	7	8	9	9	9	9
5	6	6	6	6	6	6	7	8	8	8	8
6	5	5	5	5	5	5	6	7	7	7	7
7	4	4	4	4	4	4	5	6	6	6	6
8	3	3	3	3	3	3	4	5	5	5	5
9	2	2	2	2	2	2	3	4	4	4	4
10	1	1	1	1	1	1	2	3	3	3	3
11	0	0	0	0	0	0	1	2	2	2	2
12	0	0	0	0	0	0	0	1	1	1	1

1.3c – MAXIMUM SCORE: The highest score a bowler can get is 300 inclusive of Handicap.

1.3d– DEFAULT SCORES: Fixed blind Score of 150 for Men and Ladies shall be used for late, no-show, or defaulting bowlers. A defaulting Team will get a TEAM TOTAL PINFALLS of 1800 (150 x 3 bowlers x 4 games). A Team with at least 2 bowlers playing for 4 games vs. a defaulting team will automatically earn the minimum eleven (11) points (4 games X 2 + 3 series pts.) and can only earn the Pusoy Points (if applicable) if at least 2 bonus points (for 2-690 game) is attained. If only one (1) bowler is present playing 4 games vs. the defaulting team, the 3 series points are forfeited and can only earn eight (8) points.

1.3e – When a Team has only one player, its opposing Team can only earn the Pusoy Points if it wins 4 games vs. the paired TEAM. The paired team shall be the Team next lower or next higher (whichever or whatever is applicable) in the Team Standing of the opposing team. This pairing is solely for the purpose herein indicated and will have no bearing to the paired TEAM.

1.3f – PENALTIES FOR DEFAULT/INCOMPLETE LINE-UP: Any team or Team member/s, which or who shall not play, default/no-show in any of its scheduled game/s shall be penalized as follows:

Incomplete Line-up:

With only two (2) playing members – Penalty: The Team pays Php 60.00 per game

With only one (1) playing member - Penalty: The Team pays Php 120.00 per game

Defaulting Team:

The Team pays Php 720.00 for the scheduled game plus:

1st offense- Disqualified from playing in the Wildcards

2nd offense- Considered as withdrawn and all Team members are suspended from joining the subsequent Pusoyan for 3 consecutive seasons.

Non-payment of the prescribed penalties until the end of the next scheduled games shall mean further penalty of **one team point deduction** every week until the account is fully paid.

1.3g – BYE: If there is a BYE, Teams shall earn a minimum of eleven (11) points (4 games X 2 + 3 series pts) plus all applicable bonus points for completed games, provided at least 2 bowlers will play. If only one bowler is playing, the maximum score attainable is eight (8), and if none at all, will be considered as default and the score is zero (0).

1.3h– WITHDRAWN TEAM: All TEAMS affected by the “situation change” because of team withdrawal will get eleven (11) points, notwithstanding an actual score of less than 11, plus all bonus points earned. The 5-Pusoy Points if any, shall no longer be applicable to all teams affected and shall be deducted if earned.

1.3i – Bowlers are not allowed to fill-out the score sheets. The secretariat and the Tournament Committee’s representative have the sole responsibility to do the scoring.

1.3j – Noted mistakes in the published score shall be made if brought to the attention of the Tournament Committee at least before the start of next scheduled games otherwise, all scores previously published shall be deemed correct, final, and can no longer be contested. (Except readjustments of scores resulting from rule 1.3h)

1.3k –If for any reason a bowler cannot continue an ongoing game, the unfinished frames shall be credited with a score of 9 pins each. In the succeeding games (if any) and if no substitute is available, rule 1.3d will apply.

1.4-TIE BREAKER:

1.4a –In case of a tie in team points in the elimination rounds, the accumulated total team pinfalls beginning day 1 including handicaps shall be the basis to break the tie and determine the rankings.

1.4b –In case of a tie during the final and wildcards rounds, the tied team shall have a 1-frame roll-off by the bowlers who played in the tied game. They shall continue to

have a one frame roll-off until the tie is broken.

1.5-ATTENDANCE/UNIFORM:

1.5a –Starting on the 3rd week, any Bowling uniform with indentifying marks representing clubs, associations, congresses, affiliations, or links must be worn while playing. Penalty: 5 pins deduction per game of the concerned bowler.

1.5b –Late Bowlers of team that has not fielded the 2nd or 3rd bowlers to complete their line-up at the start of any game will be allowed to play in the on-going game provided that the lead bowler of the opposing team has not yet thrown the first ball in the 5th frame of the game.

1.6-FEES:

1.6a –TEAM ENTRY FEE: Php 1,500.00 (must be paid in lump sum), NON- Refundable and NON- Transferable.

1.6b –Team Entry Fee, MEMBERSHIP FEES, and GUEST FEES MUST ALL BE FULLY PAID AS OF THE END OF THE 3rd WEEK GAMES OTHERWISE, A HALF-POINT (1/2) DEDUCTION FROM THE TEAM’S POINTS SHALL BE MADE EVERY WEEK UNTIL THE ACCOUNT IS PAID, without need of further notice.

1.6c –PLAYING FEE: Php 150.00 per game/bowler, payable every end of the weekly games. Team members with unpaid playing fees equivalent to 2 playing days or more shall be penalized with 5-pins individual deduction per game until the account is paid.

1.7-PRIZES:

1.7a-The Prize funds shall be variable in accordance with the number of Team participants as follows:

	NUMBER OF TEAM PARTICIPANTS				
	20 & ABOVE	19	18	17	16
CHAMPION	32,000.00	30,000.00	25,000.00	24,000.00	20,000.00
1 st Runner-up	20,000.00	20,000.00	15,000.00	12,000.00	10,000.00
2 nd Runner-up	15,000.00	15,000.00	10,000.00	9,000.00	8,000.00
3 rd Runner-up	8,000.00	8,000.00	8,000.00	8,000.00	7,000.00
4 th Runner-up	7,000.00	7,000.00	7,000.00	7,000.00	6,000.00
5 th Runner-up	6,000.00	5,000.00	5,000.00	5,000.00	5,000.00
Group 1 Wildcards	6,000.00	5,000.00	5,000.00	5,000.00	4,500.00
Group 1 Wildcards	6,000.00	5,000.00	5,000.00	5,000.00	4,500.00
TOTAL Prizes	100,000.00	95,000.00	80,000.00	75,000.00	65,000.00

1.7b- The Treasurer is duly authorized to deduct wholly or partly, from the winnings of a Team or members, any outstanding accounts from the Pusoyan League.

1.7c- Awarding of Prizes for the winning Teams shall be made before the start of the next/new Pusoyan League.

1.8- Classification and Average Computation:

1.8a-The Pusoyan classification and average of bowlers will have a separate computation and it shall be independent from their games in other SLETBA games

1.8b – The bowlers’ classification at the start of this tournament shall remain constant until the finals.

1.8c –The bowlers’ beginning averages will be the same as their ending averages in the preceding Pusoyan tournament. Thereafter, averages will change every week.

1.8d –For bowlers with no established records, the tournament committee has the sole discretion to assign a reasonable average.

1.8e –In computing averages, scores falling 30 pins or more below a bowler’s average shall be counted at its lowest limit of: current average minus 30= score to be recorded.

1.8f–For Average Computation, the latest 20 games, first in-first out method will be used and a sample is shown below (no rounding-up):

	AVE	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
base 20	190	180	190	185	200	175	185	190	210	195	170	200	205	215	190	175	205	220	180	170	160
wk 6 games		210	220	230	215																
wk 7 ave	196	210	220	230	215	175	185	190	210	195	170	200	205	215	190	175	205	220	180	170	160
wk 7 games						160	170	180													
wk 8 ave	194	210	220	230	215	160	170	180	210	195	170	200	205	215	190	175	205	220	180	170	160

1.9- LANE COURTESY

The “PLAY RIGHT” rule should prevail and bowlers must leave the “approach area of the lane” as soon as his/her ball is rolled so that other bowlers can take their turn. Bowlers who willingly passed-on their turn for “FEAR” of the “ BAKA MAHAWA SA SPLIT” must be regarded as taboo and should be avoided. However, exception to this rule may be granted for those bowlers who are generally “MAPAMAHIIN”.

1.10- FOUL LINE:

Bowlers are encouraged to observe the foul line at all times.

1.11-INTERPRETATION OF RULES:

1.10a- Copy of these rules may be requested by all participants or Team Captains from the Secretariat. All other conflicts not mentioned here shall be governed by the common and generally accepted rules and practices in Tenpin Bowling Tournaments.

1.10b –Any protests or complaints, within 2 days after the Wednesday games, should be brought to the attention of the Grievance Committee for appropriate actions by the Tournament Committee.

1.12-AMENDMENTS/CHANGES:

a. The Tournament Director is empowered to make re-rating or reclassification of bowlers, and assignment of averages as he may deem reasonable, every start of a new season.

b. IMPORTANT REVISIONS IN THE 26TH PUSOYAN are:

1. Game fee is increased from 125.00 to 150.00 per game
2. Team Entry fee is increased from 1,200.00 to 1,500.00
3. Prize Fund is now variable depending on the number of Team Participants
4. Additional HDCP to lady bowler is removed but 100% of 210-average = hdcp will be used.
5. Maximum hdcp of Class “C” lady bowler is 50.

c. IMPORTANT REVISIONS/CHANGES IN THE 27TH PUSOYAN are:

- **Rule 1.5a** –Any Bowling uniform with indentifying marks representing Associations, congresses, affiliations, or links must be worn while playing. Penalty: 5 pins deduction per game of the violating bowler.
- **Rule 1.3b**-Team Total Pinfalls Bonus Points are revised. (see table)
- **Rule 1.3f – PENALTIES FOR DEFAULT/INCOMPLETE LINE-UP:** Any team or Team member/s, which or who shall not play, default/no-show in any of its scheduled game/s shall be penalized as follows:

Incomplete Line-up:

With only two (2) playing members – Penalty: The Team pays Php 60.00 per game

With only one (1) playing member - Penalty: The Team pays Php 120.00 per game

Non-payment of the prescribed penalties until the end of the next scheduled games shall mean further penalty of **one team point deduction** every week until the account is fully paid.

Defaulting Team:

The Team pays Php 720.00 for the scheduled game plus:

1st offense- Disqualified from playing in the Wildcards

2nd offense- Considered as withdrawn and Team members are suspended from joining the subsequent Pusoyan for 3 consecutive seasons.

- **Rule 1.7b-** The Treasurer is duly authorized to deduct wholly or partly, from the winnings of a Team or members, any outstanding accounts from the Pusoyan League.
- **1.10- FOUL LINE:**
Bowlers are encouraged to observe the foul line at all times.
- **1.7c-** Awarding of Prizes for the winning Teams shall be made before the start of the next/new Pusoyan League.

1.13- MISCELANEOUS:

Games 1-2-3-4 (drop 1) may be entered as qualifying set in the on-going Classic Showdown at Php 150.00, provided registration with the Secretariat is made prior to rolling the first ball in Game 1. When a bowler who has entered a qualifying game for the Classic Showdown was subsequently replaced to impossibility complete the qualifying set, he or she may continue or finish his/her set in a designated lane and pay separate lane fee otherwise, any unfinished set for the night shall be considered as TKO and the qualifying fee must be paid.

1.14-SPECIAL NOTE:

PUSOYAN TOURNAMENT is basically designed and played for the primary purpose of developing and sustaining fellowship and camaraderie among SLETBA Members and between SLETBA and Guest Bowlers.

Participating bowlers are therefore enjoined to avoid unreasonable absences, unfairly skip playing despite being present, refusing to play if teammates are absent, or losing interest to play when the Team loses the chance to win. These acts more often than not, results to a Default Game that gives undue advantage to the counterpart Team, and this is not fair to everybody.

Part of being a Team is being able to communicate with one another and see to it that your Team fights to the end, despite all odds; except perhaps for reasonable circumstances that by the strike of luck or misfortune, all team members become unavailable - all at the same time.